



WORLD BRIDGE FEDERATION
Standard Card
Ellen Chandler/Ute Jensen

System Summary

General approach and Style

Natural, 5-card Majors
 Better Minor (3♣min.)
 Bergen Raises (Note 2)
 1NT response = not forcing
 1NT Opening: 15-17 (Note 1)
 2NT Opening: 20-21

Special Bids that may require defence

2♣Opening = semifor 4-5L, 6 suits 22-23 NT, weak 6-♦(Note 3)
 2♦Opening = Multi♦ weak two in the majors or
 game forcing, Ace-question, 3-4L, 24+NT (Note 4)
 3 NT = Gambling (Minor color with A,K,Q xxxx) no side ace,
 No king;
 Ghestem (Note 5)
 DON'T (Note 6)
 3rd and 4th color = forcing, 4th = asking for a stopper
 Inverted Minor

Special Forcing Pass Sequences

Important notes that don't fit elsewhere

Weak jump on partners opening (no 6 HCP) (Note 9)
 After opponents bidding, 2-er level= nonforcing (Note 9)

Psychics:

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<i>Leads and Signals</i>		
Opening Leads - style		
Lead	Normal	In Partner's Suit
Suit	3rd / 5th	3rd / 5th
NT	4th	3rd / 5th
Subseq		
Other	2nd from 4 small	
Leads		
Lead	Vs. Suit	Vs. NT
Ace	AKx: Axxx(+)	AK: AKx(+)
King	KQ; KQ109x	KQ; KQ109(+)
Queen	QJ; QJx(x)	QJ; QJx(+) QJ10x()3-er
Jack	J10; J10x(+); KJ10x(+)	J10; J10x(+); KJ10x(+)
10	109; 109x(+); H109x(+); 10x	109;
9	9x; 98x(+)	98x(+)
Signals in order of Priority		
Partner's Lead	Declarer's Lead	Discarding
1	Hi/lo = E Same	Same
2	Lo=encouraging	
3	Hi/lo = even numbered	
4	Lo/hi = odd numbered	
Signals:		
Lavinthal		
Takeout Doubles (Style: responses reopening)		
May be light with classic shape		
Cue = F until a suit is bid twice;		
New suit = F1		
Reopen: same as above		
Special, artificial and competitive doubles/redoubles		
Responsive Dbl: After T/O Dble thru 4♥ after o/call thru 4♣		
Support double, shows three cards in partners suit (NOTE 7)		

Defensive and Competitive Bidding

Overcalls (Style: responses: 1/2 level; reopening)

General Style = Sound

Reponses: Jump Raise = Preemptive

Cue-Bid = Forcing raise

New Suit = Forcing - jump shift = fit

In Balancing Position: Same

Take-out double:

General Style = Can be light / shaped

Responses: Natural. Cue bid = Forcing

1NT overcalls (2nd/4th live; responses: reopening)

2nd Position = 15 - 18

Responses: Bid as 1NT opening

Natural

4th Position = 10 - 14

Responses: Natural

Jump Overcalls: (Style: responses: unusual NT)

1-Suit : Natural

Responses - New suit = forcing

Direct and Jump cue Bids (Style: responses: reopen)

Ghestem (Note 5)

Vs NT (vs Strong/weak; reopening; pH)

DON'T (Note 6)

Vs preempts (doubles, cue-Bids; jumps; NT bids)

Take out doubles thru 4♥

Vs Artificial Strong Openings

Over Opponents take out double

Opening	Tick if Artificial	Min. No. Cards	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass			Not an Opening Bid			
1♣		2	11 - 21 HCP	Single raise stronger than double raise (better minor) 1♦ (maybe no points) Weak jump in ♥/♠ (Note 9)	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = 1 Round Force	
1♦		4	11 - 21 HCP	Single raise stronger than double raise(better minor) Weak jump in ♥/♠ (Note 9)		
1♥		5	11 - 21 HCP	1NT not forcing, 6+ points, Bergen Raises (Note 2)	Bergen Raises	Cue bid over Comp = Strong Raise
1♠		5	11 - 21 HCP	As above	As above	As above
1NT			15 - 17 balanced	Jacoby Transfers: (Note 1) Stayman + smolen weak or strong	natural	
2♣	X		Semiforce,4-5L,6 suits or 22-23 NT or weak 2 in ♦	2♦ relais	pass or any strong answer	
2♦	X		Multi ♦ Weak two in the majors or strong NT 24P or more;	2♥ 0 max 12P, 2 ♠12 -15P, 2NT 16P or more	Pass, or 2♣ or 2NT (strong)	
2♥		5 + 5	About 10 P Tartan couer and an other lower colour beneth ♥	Pass or 2♠	The second color	Natural
2♠		5 + 5	About 10 P Tartan, spade and an other lower colour beneth ♠	Pass or 2NT	As above	Natural
2NT			20 - 21 balanced	Jacoby Transfers; Stayman both maybe weak;		Natural Dbl = Penalties
3♣		7	Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids) Five - Ace Blackwood: RKCB (Note 8) Cue Bids	
3♦		7	Pre-emptive	As above		
3♥		7	Pre-emptive	As above		
3♠		7	Pre-emptive	As above		
3 NT		7	3NT = AKQxxxx, no side A/K,	Pass or 4♣		
			= minor color			

4NT		5+5	both minor colors	natural	
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Supplementary Sheet



Note 1: 1 NT Opening:

Stayman, can be weak

Smolen (4/5 in ♥ and ♠) = weak or strong, partner bids after 2♦ the 4th major

4♣ = RKCB

4♦ = 5/5 ♥/♠

4NT = Mini-Maxi

Note 2 : Bergen Raises :

3♣ = 4 cards fit, 6-10 HCP

3♦ = 4 cards fit, 11-12 HCP

2NT = 4 cards fit, 13+ HCP

Opener decides for full game or not
after 2 NT = next color = single or chicane

Note 3: 2♣ semi-forcing, 19-23 HCP, 4-5L:

6-er suits and strong or

22-23 NT or

Weak 2 in ♦

Partner's answer: 2♦ (relais), when strong a new color or NT

Note 4: 2♦ Multi diamonds or game-forcing, 24+HCP, 3-4L:

1) Weak two major colors

Partner's answers: 2♥ 0 – 12 HCP, 2♠ 13 – 15 HCP, 2NT 16 HCP or more

2) 5-er suits strong 24+ NT

Partner's answers:

2♥ =

Openers: 4NT = asking for kings

Note 5: Ghestem

3♣ = 5/5 in the 2 highest colors – not mentioned yet

2NT = 5/5 in the 2 lower colors – not mentioned yet

Cuebid = 5/5 the highest and the lowest colors – not mentioned yet

Note 6: DONT:

X (double) = 6-er suits in any color, partner has to say 2♣, except she has an own long suit

2 xy = it means 4+/4+ in x and in a higher one (y)

Note 7: Support double: shows 3 cards support in partner's color

Note 8: R K C B (4♣ asks for 5 key cards, 4 Aces + King of Trumps)

Responses:

4♦ = 3 or 0

4♥ = 4 or 1

4♠ = 2

4NT = 2 + Queen of Trumps

Note 9: Non Forcing Sequences

1♣/1♦ - pass - 2♥/2♠ (6-er suits, no 6 HCP)

1♦ - 2♣ - 2♥/2♠ (5-er suits, nonforcing, no 10 points)